SET UP HOURS

	Friday 4 th October	Saturday 5 th October	Sunday 6 th October	Monday 7 th October	Tuesday 8 th October
Space Only	4:00pm* - 8:00pm (contracted only/chargeable**)	9:00am* - 8:00pm	8:00am* - 8:00pm	8:00am - 8:00pm	8:00am - 10:00am (finishing touches only)
Shell Scheme				4:00pm - 8:00pm	8:00am - 10:00am (finishing touches only)
Shell Scheme Meeting Room				4:00pm - 8:00pm	8:00am - 10:00am (finishing touches only)
Pod				4:00pm - 8:00pm	8:00am - 10:00am (finishing touches only)

^{*}Contractors/Exhibitors will be informed of their specific allocated load in time closer to the event. Load-in access will be staggered based complexity of the stand plans submitted.

**Friday build is subject to approval. If you require access on Friday, please contact SP-CustomerSuccess@informa.com

- There is a strict close time of 8:00 pm each day, make sure to plan accordingly,
- There will be no hard build (e.g no power tools, forklifts, working at height etc.) after 4:00 pm on 7th October
- Please do not arrive any earlier than the times stated above for your stand type as you will not be granted any earlier access.
- Shell scheme stands and pods will only be ready from your set up time.

DISMANTLE HOURS

	Thursday 10 th October	Friday 11 th October
Space Only	5:30pm - 2:00am	8:00am - 12:00pm
Shell Scheme	4:15pm - 5:15pm	
Shell Scheme Meeting Room	4:15pm - 5:15pm	
Pod	4:15pm - 5:15pm	

Full PPE is required from 5:30pm Thursday 10th October.

LIVE EVENT HOURS

Dates	Monday 7 th October	Tuesday 8 th October	Wednesday 9 th October	Thursday 10 th October
Registration Hours	4:00pm-8:00pm (Exhibitor only)	8:00am – 5:30pm	8:00am - 5:30pm	8:00am – 4:00pm
Conference Hours		<u>See Agenda</u>	<u>See Agenda</u>	<u>See Agenda</u>
Exhibition Hours		10:00am - 5:30pm	10:00am - 7:30pm	10:00am - 4:00pm
Exhibition Hours (Exhibitor only set up)		8:00am – 10:00am (Exhibitor only)	8:00am – 10:00am (Exhibitor only)	8:00am – 10:00am (Exhibitor only)
Network X Party			5:30pm - 7:30pm	
Network X Awards		7:30pm - 11:30pm		

All timings are subject to change and will be updated here, as and when necessary.